

autumn	Number & Place Value to 10 <ul style="list-style-type: none"> Rote count from any number to at least 20 → 50 (20+ * ELG) Identify numerals to at least 10 Write numerals to at least 5 → 10 Sort and count objects / count out Count, read & write numerals Represent objects – Subitise – up to 6 One more/less within 10 Compare – fewer or more Order objects and numbers - number lines – before/after 	Addition Number Bonds <ul style="list-style-type: none"> Whole and not whole – parts and wholes Part-whole diagram Partition whole numbers Explore part-part-whole facts & ways of writing as no. sentences Revise addition bonds to 5 (ELG) use Extend to bonds to 10 – use Include doubles to 5 	Addition within 10 <ul style="list-style-type: none"> Understand – as adding parts, increase Combining sets – how many altogether (count all) 10 Combine sets – add more (count on) / <u>no. line</u> Find the missing 'part' in a number sentence Use the language of addition including = is equal to, altogether 	Subtraction within 10 <ul style="list-style-type: none"> Understand – as taking from a whole set to find what is left or 'part' Take away by crossing out By 'taking' – how many left? By breaking a 'whole' into parts 1d ± 1d fact families Subtraction using a <u>no. line</u> Solve simple problems ± 	Number & Place Value to 20 visit 1 <ul style="list-style-type: none"> Rote count from any number to at least 50 Identify the numbers before and after Write numerals to 20 Order numbers to 20 – track Compare sets: say which has more/fewer/ less (Autumn 1 PAL link – targeted overlearn opportunity)	Geometry: Properties of shapes <ul style="list-style-type: none"> Recognise, name and sort 3D shapes Recognise, name and sort 2D shapes Make repeating patterns Christmas maths <p style="background-color: #90EE90; padding: 2px;">Set up shape of the week table in continuous provision</p> <p style="background-color: #90EE90; padding: 2px;">Position and direction – cross curricular including PE</p>
	Guide	≈ 3 weeks	≈ 6 weeks	≈ 1 week	≈ 2 weeks	

Autumn 1: 3 days, 6 weeks, 4 days (Teacher Day – Monday 21st October) Autumn 2: 7 weeks

spring	Measures – Time <ul style="list-style-type: none"> Order days of the week – know there are 7 days in a week Know there are 12 months in a year – begin to order Before, after Reading time to the hour <p style="background-color: #90EE90; padding: 2px;">(interwoven through registration and continuous provision)</p>	Number & Place Value to 20 visit 2 <ul style="list-style-type: none"> Rote count from any number to at least 50 → 100 Count, read and write numerals to at least 20 Make groups of ten and the rest. and write no. sentences One more /less to at least 20 Use - Compare to say more/fewer Order to 20 using <u>no. line</u> Identify missing no's Estimate. 	Addition within 20 <ul style="list-style-type: none"> Consolidate understanding of addition as combining sets Count on to add more Count on from the larger number to add more - <u>no. line</u> Use knowledge of number bonds to find totals Number bonds to 20 Calculate near doubles using knowledge of doubles 	Subtraction within 20 <ul style="list-style-type: none"> Subtract a single digit using known facts Subtract 10s and 1s from 'teens' numbers – not crossing boundary – <u>count back</u> Subtract a single digit from a 'teens' number – crossing tens boundary – <u>count back</u> Derive fact families (+ -) Solve simple one-step problems 	Number & Place Value to 50 <ul style="list-style-type: none"> Rote count → to at least 50 Emphasis on 'ty' and 'teen' Count → ← missing numbers Order numbers/representations - identifying which is greater or less than Make groups of 10 - count PV – groups of ten and ones Partition into 10s and 1s 1 more 1 less 	Multiplication - count <ul style="list-style-type: none"> Count forwards & backwards in 10s, 5s and 2s (PAL) <p style="background-color: #90EE90; padding: 2px;">Measure: length & height</p> <ul style="list-style-type: none"> Compare and order more than two objects by length or height Use and suggest uniform non-standard units Explore how using non-standard units can lead to different results Measure, describe and record lengths and heights
	Guide	≈ 1 week	≈ 2 weeks	≈ 4 weeks	≈ 2 weeks	≈ 2 weeks CP & curriculum

Spring 1: 6 weeks Spring 2: 7 weeks


summer	Geometry: Properties of shapes <ul style="list-style-type: none"> Name 2D shapes and describe their features Name the faces of 3D shapes Make and describe pictures and patterns <p style="background-color: #90EE90; padding: 2px;">(Shape of the week table)</p>	Multiplication and Division <ul style="list-style-type: none"> Count forwards and backwards in 2s, 5s, 10s – pictorial equal group images and <u>no. line</u> jumps Count and make <u>equal groups</u> Add <u>equal groups</u> of objects Identify number on a number line after ... e.g. 3 hops of 2 Explore arrays, practical contexts – equal groups Double numbers to 10 = sharing – how many each? 	Fractions <ul style="list-style-type: none"> Recognise and find half of a shape and quantity Recognise and find a quarter of a shape and quantity Understand fractions as equal parts of a whole <p style="background-color: #90EE90; padding: 2px;">Measure: time</p> <ul style="list-style-type: none"> Read time to the hour Read time to half-past the hour Record o'clock and half-past by drawing hand on a clock face 	Number & Place Value to 100 <ul style="list-style-type: none"> Count from 50 to 100 – 100 square representation Count and identify multiples of 10 to 100 Recognise & explore patterns Partition into 10s and 1s Identify numbers on a <u>no. line</u> 1 more 1 less Compare numbers – which is larger/ smaller, greater/less 	Addition & Subtraction with money <ul style="list-style-type: none"> Recognise value of coins → then notes Count in context of coins Consolidate skills of addition and subtraction, including with money context Find the difference by comparing and counting up Solve problems 	Measures: mass, capacity <ul style="list-style-type: none"> Heavier and lighter Measure mass Compare mass of two then more objects Full and empty Measure capacity Compare capacity
	Guide	≈ 1 week	≈ 1.5 weeks	≈ 2 weeks	≈ 1.5 weeks	≈ 2-3 weeks


Summer 1: 4 weeks (including a bank holiday) Summer 2: 7 weeks


Year 1 programme of study (statutory requirements) *Ready-to-progress criteria* (2020)

Number and place value	Addition and subtraction	Multiplication and division	Fractions
<ul style="list-style-type: none"> count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number count, read and write numbers to 100 in numerals, count forwards and backwards in multiples, twos, fives and tens beginning with any multiple, and count forwards and backwards through the odd numbers. given a number, identify one more and one less identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least Reason about the location of numbers to 20 within the linear number system, including comparing using $<$ $>$ and $=$ (PG $<$ $Y2$) read and write numbers from 1 to 20 in numerals and words. 	<ul style="list-style-type: none"> read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs and relate additive expressions and equations to real-life contexts. Compose numbers to 10 from 2 parts, and partition numbers to 10 into parts, including recognising odd and even numbers. represent and use number bonds and related subtraction facts within 20 Develop fluency in addition and subtraction facts within 10 add and subtract one-digit and two-digit numbers to 20 including zero solve simple one-step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as $7 = \square - 9$ 	<ul style="list-style-type: none"> solve simple one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher. <p style="text-align: center;">PRIORITY CONCEPTS</p>	<ul style="list-style-type: none"> recognise, find and name a half as one of two equal parts of an object, shape or quantity recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Measurement	Geometry: properties of shapes	Geometry: position and direction
<ul style="list-style-type: none"> compare, describe and solve practical problems for: <ul style="list-style-type: none"> lengths and heights (e.g. long/short, longer/shorter, tall/short, double/half) mass or weight (e.g. heavy/light, heavier than, lighter than) capacity/volume (e.g. full/empty, more than, less than, half, half full, quarter) time (e.g. quicker, slower, earlier, later) measure and begin to record the following: <ul style="list-style-type: none"> lengths and heights mass/weight capacity and volume time (hours, minutes, seconds) recognise and know the value of different denominations of coins and notes sequence events in chronological order using language [e.g. before and after, next, first, today, yesterday, tomorrow, morning, afternoon and evening] recognise and use language relating to dates, including days of the week, weeks, months and years tell the time to the hour and half past the hour and draw the hands on a clock face to show these times. 	<ul style="list-style-type: none"> recognise and name common 2-D and 3-D shapes ... including: <ul style="list-style-type: none"> 2-D shapes [e.g. rectangles (including squares), circles and triangles] 3-D shapes [e.g. cuboids (including cubes), pyramids and spheres]. ... presented in different orientations, and know that rectangles, triangles, cuboids and pyramids are not always similar to one another. Compose 2D and 3D shapes from smaller shapes to match an example, including manipulating shapes to place them in particular orientations. 	<ul style="list-style-type: none"> describe position, directions and movements, including whole, half, quarter and three-quarter turns. <p style="text-align: center;">PE</p>

YEAR 1						
autumn		spring		summer		
PAL Yr1 	Overview & Assessment Facts to learn 2 + 2, 3 + 3, 4 + 4, 5 + 5, 7 + 3, 8 + 2, 9 + 1, 4 + 6, 2 + 1, 4 + 1, 3 + 2 (EYFS – know facts to 5 and some bonds to 10)	Overview & Assessment Challenge <ul style="list-style-type: none"> Count how many between 10 and 20 Sequence →← in 1s within 20 Order three numbers within 20 1 more than within 20 2 more than within 20 1 less within 20 2 less within 20 Circle smallest number to 20 Circle largest number to 20 	Overview & Assessment Facts to learn 4 + 3, 5 + 3, 6 + 3, 4 + 2, 5 + 2, 6 + 2, 7 + 2 Practice Previous term 1 facts	Overview & Assessment Challenge <ul style="list-style-type: none"> How much is there? Numicon 10s image Identify and circle the number - number recognition Order three numbers within 50 1 more than a two-digit number within 50 1 less than a two-digit 10 more than multiples of 10 10 less than multiples of 10 Write a number between two given numbers - teens 1d – 1d Subtraction from 10 – related facts 	Overview & Assessment Facts to learn 6 + 6, 7 + 7, 8 + 8, 9 + 9, 10 + 10, Practice Previous term 1 and 2 facts	Overview & Assessment Challenge <ul style="list-style-type: none"> How much is there? Numicon image Count in 2s - identify missing numbers in sequence Count back in 1s - identify missing numbers in sequence Missing box addition + first Missing box addition = first Doubles within 10 Corresponding half to doubles 1d – 1d Spell the number within 10 Write the number

Counting			
PAL Yr1 	<ul style="list-style-type: none"> Identify numerals to at least 10 Write numerals to at least 5→10 Count forwards and backwards in ones from 0 or 1 to 20 and beyond in different contexts One more/less than a given number to 20 or more Place numbers on number lines / reorder / reason why Identify odd and even numbers in a count Count reliably up to 20 objects Count forwards and backwards from any given number in ones to at least 50 Identify 'ty' and 'teen' numbers in counting sequences Count on and back in 10s from 0 Two/three more or less than a given number to 50 or more Ordinal numbers: 1st, 2nd, 3rd ... last 	<ul style="list-style-type: none"> Count forwards and backwards in ones from 0,1 and any given number to 50 and beyond in different contexts One more/less than a given number to 50 or more Place numbers on number lines / reorder / reason why Identify odd and even numbers in a count Count reliably up to 20 objects Count forwards and backwards from any given number in ones to at least 100 Identify 'ty' and 'teen' numbers in counting sequences Count on and back in 2s, 5s, 10s from 0 Two/three more or less than a given number to 50 or more Ordinal numbers 	<ul style="list-style-type: none"> Count forwards and backwards in ones from 0,1 and any given number to 100 One more/less than a given number to 100 Place numbers on number lines / reorder / reason why Identify 'ty' and 'teen' numbers in counting sequences Identify odd and even numbers in a count Count on and back in 2s, 5s, 10s from 0 and 'an odd number' e.g. 10, 20, 30, 40 ... 9,19,29,39, 49 ... Two/three more or less than a given number

Continuous Provision Opportunities		Flashback – White Rose	
Yr1 	<ul style="list-style-type: none"> Ten frame – self-registration + Write numerals activities Counting pot – registration Days / weeks / months – registration Watch wearer – child wears watch for the day, o'clock ... Shape table – shape of the week, related objects, pictures, books Constant counting ... lining up – assembly, lunch, PE ... Quiz box – maths facts (waiting times – adult led) Number formation activities – lists, money, shop ... 	<ul style="list-style-type: none"> Voice box number line matching activities Muddled numbers – sort Peg the answer cards ... e.g. how many? Matching cards True/False, right/wrong cards <input checked="" type="checkbox"/> <input type="checkbox"/> e.g. makes 5 doesn't make 5 1 and 4 3 and 3 5 and 10 frames - make facts, doubles / find halves Maths mats Pattern blocks 	<ul style="list-style-type: none"> Flashback - a valuable overlearn opportunity that may be incorporated at any point during the school day. It could be used to settle the children at the beginning of the day, as a 'break point' between one activity or another e.g. after PE before lunch, or as a 'settler' after lunch. It could be given as online homework – the PP can easily be edited into chunks and answers deleted. It should not replace the overlearn of key ideas prior to the start of a lesson in a sequence of learning.